Safe Reflection Through Polymorphism

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Enforcing Encapsulation

Concluding Remarks

Programming languages define high-level views over the execution semantics of a host system these abstractions layers hide the internal semantics

Crossing this barrier is important for building new types of languages

- Existing language implementations might not always rely on the same assumptions as new languages
 - making it tedious for the new language to work around those of the host system
 - backtracking support to Smalltalk \rightarrow realign Smalltalk's stack frames
 - imposing an overhead on the performance of the new language
 - Inctional lang implemented on JVM top → JVM assumes stack frames needed for each call, while functional langs rely on recursion (tail-call optimization)

PROBLEM

It is hard for application code to cross the barrier between the high-level model and the low-level execution engine

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Current mainstream interpreters internally consider the application code as data

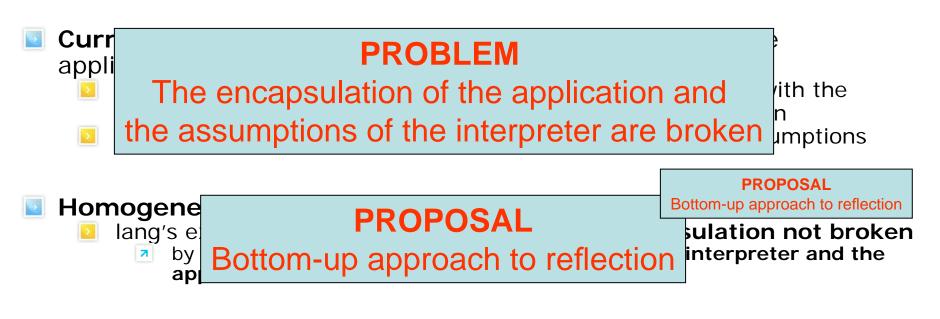
- by directly accessing this data to decide on how to proceed with the interpretation \rightarrow the encapsulation of the application is broken
- interpreter more reflective \rightarrow appl breaks the interpreter assumptions

Homogeneous system

- Iang's execution semantics in terms of itself->encapsulation not broken
 - by unifying the interface between objects from the interpreter and the application context

Characteristics

- encapsulation enables **reusability** \rightarrow same interpreter used for diff langs
- ito bootstrap the system \rightarrow circular dependencies are broken
 - by introducing objects that know how to perform required low-level evaluation
- imposing the same strong encapsulation upon all objects of the system
- interpretation and application contexts communicate with each other
 - by using the same mechanisms



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Current mainstream languages take a top-down approach to add reflection

adding application-level objects to the interpreter-level objects

- **Two representations** of running interpreter and their objects **application level** and **interpreter level**
 - Ito ensure causal connection → a system synchronizing the two levels must be put in place
- Reflective languages allow applications to communicate with the interpreter through two main mechanisms
 - meta-object protocol
 - predefined memory layout

Meta-object Protocol

PyPy: object-oriented Python interpreter written in itself def get_and_call_args(space, w_descr, w_obj, args): descr = space.interpclass_w(w_descr) # a special case for performance and # to avoid infinite recursion if type(descr) is Function: return descr.call_obj_args(w_obj, args) else: w_impl = space.get(w_descr, w_obj) return space.call_args(w_impl, args)

Two types of functions

- *native functions* evaluated at interpreter-level \rightarrow call_obj_args
- user function objects evaluated at application-level \rightarrow call_args

Breaks the encapsulation of both interpreter and application level function objects

Predefined Memory Layout

Squeak: an open-source Smalltalk implementation

- highly reflective system allowing developers to use any object as a class if the object follows a certain memory layout
 - \checkmark first slot \rightarrow reference to the superclass
 - second slot \rightarrow reference to a dictionary of methods
 - Ithird slot → contain an integer encoding various properties of the class (size of instances)

In both previous cases → violation of the encapsulation of the objects

- the duality in representation causes problems
 by not forcing conformity with both representations
- the interpreter-level API of application-level objects abused
 - even from the application-level to go around encapsulation designed to protect objects from the outside world

Unifying interface between code of the interpreter and application contexts

preserving encapsulation across the meta-barrier

- Code from both contexts communicates through this unified interface
- By providing a common reflective interface ->
 encapsulation ensured at a single place
 language becomes reflective through the meta-object protocol of the interpreter

SchemeTalk: object-oriented language built on top of Scheme

- combines syntax of Scheme with message passing semantics of Smalltalk
- prototype implementation uses closures to capture the state of objects

Class

```
(define-class Person
  :superclass Object
  :instvars email
  :methods
  (setEmail! (arg) (self 'set-email! arg))
  (getEmail () (self 'get-email)))
```

Sending a message

- > (define john (Person 'new))
- ; sets John's email
- > (john 'setEmail! "john@doe.com")
- ; retrieves the email
- > (john 'getEmail) "john@doe.com"

Scheme code in the interpreter context

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Interfaces provided by SchemeTalk objects are the same as those provided by Scheme closures
Inon-reflective -> encapsulation of objects guaranteed

once a method object is found -> system sends the message 'execute to the method object with the args

The class of a method is implemented using the same infrastructure as the previous model class

; Application context

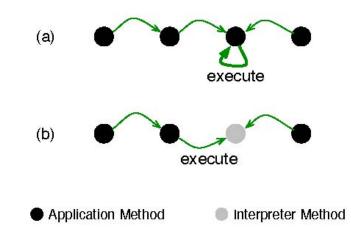
```
(define-class Method
  :superclass Object
  :instvars interp-code
  :methods
  (initialize (interp-code)
        (self 'set-interp-code! interp-code))
  (execute args
        (apply (self 'get-interp-code) args)))
```

; Interpreter context

- self object of the execution engine → it is defined using concepts of the message send of the application context
 code defining the semantics for method execution itself depends on the semantics of the method execution
- In traditional systems this circular dependency is broken by not directly relying on objects in the application context
 - methods would be tagged interpreter objects
 - interpreter checks if the looked up method is an object internal to the interpreter \rightarrow it natively executes its code
 - reflective interp would allow appls to insert custom methods
 - by falling back to normal message sends in case the retrieved object was not an interpreter-level object

This way of building a system is not object-oriented

- in OO system the behaviour types would be decided based on the polymorphic behaviour of the retrieved object
- instead this way breaks the encapsulation of the object by directly checking its runtime type
- To break the circular dependency in an OO fashion VM must ensure that objects from application context support the same interface as objects from interpretation context (polymorphism)



Scheme easily builds code in interpreter context
using the same interface as SchemeTalk objects
dispatch-objects introduce OO to Scheme
by adding objects which directly understand a set of
messages
define (method-class interp-code)
(letrec ((self (lambda (msg . args)
(case msg
((execute) (apply interp-code args))
(else
; Remember that Method is the class
; for methods written in SchemeTalk.
<pre>(let ((method (Method 'lookup msg)))</pre>
<pre>(method 'execute args))))))) self))</pre>

- In contrast to traditional reflective systems this implementation is safe by design
 - unified interface of interpreter and application level objects
 - applications directly communicate with interpreter's objects through the same interface as other objects
 - by avoiding duality and related synchronization problems
 - objects never break encapsulation of other objects → the interpreter-level objects cannot read raw memory
 by making wrong assumptions about the handled objects
 - properly implemented encapsulation enforces the interpreter to handle all objects safely

Concluding Remarks

- An encapsulation problem between code running in application and interpreter level has been identified
 - that limits the reuse of interpreter code
- The presented approach ensures the encapsulation by unifying the interface between objects from interpreter and application contexts
 - system built in terms of itself breaking the circular dependencies
 - by preserving encapsulation of interp context objects polymorph to appl context ones
- ShemeTalk implementation only demonstrated the integration of methods into a language
 - the proposed technique **should be applied on levels** of any context-aware lang
- Current implementation of this approach is run on top of a mostly nonreflective system making the performance suffer
 - to gain performance → bring the system to the level of the host language
 which can only be done from within a language if it is reflective
 - \sim to bootstrap such an environment ightarrow work with the lowest system available (HW)

Thanks a lot for your attention!

Congratulations to the authors for this work!

